

Sunil Dhakar

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SUMMARY

- Around 8.5+ years of strong experience in Android Development Using Java, Kotlin.
- 2+ Years experience in Flutter App Development for iOS, Android, and web Apps
- Implemented features for various applications in Java and Kotlin.
- Create interactive UI for Android and iOS applications.
- Maintain the performance of the source code.
- Troubleshoot and solve bugs.
- Collaborated with quality engineers, product management, design, and support teams to ensure quality in all phases of app development.
- Experience on Payment Gateways, Google Map, Firebase Cloud Messaging, Firebase Crashlytics,
- Google Analytics, Auth, GSON, Jetpack Libraries, and Kotlin Coroutine
- Experience in external libraries such as Retrofit, OkHttp, Root beer, and Glide etc.
- Good Understanding of software development life cycle.
- Able to work independently and with a team.

EDUCATIONAL QUALIFICATIONS

- Bachelor of Engineering in Information Technology, RGPV University Bhopal 2013.

HIGHLIGHTS

- Programming Languages: Core Java, Kotlin, Dart, Android SDK, Flutter SDK
- Design Pattern: MVP, MVVM
- Databases: SQLite, Room
- Parsing Techniques: JSON, XML
- Tools/ Development ID: Android Studio, Xcode, Gradle, Adobe XD, Zeplin
- Web Services: RESTful web Services (REST Api)
- Databases: SQLite, Room
- Bug Tracking Tool: Zoho, Trello, Bugzilla, Jira
- Version Control Systems: GitHub, Bitbucket, Gitlab, etc

WORK EXPERIENCE

Company: Synechron Technology

Duration- Jan 2022 to Jan 2024

Role: Sr. Associate Technology.

Project: Emirates NBD (**Client:** Emirates NBD and **Domain:** Banking)

Technology: Android, Kotlin

Description: Implemented new features as well as bug fixes and maintaining the existing legacy banking app.

Job Responsibilities:

- Design and build applications for the Android.
- Coordinated design and development of the processes with the onsite team.
- Worked with data sources and APIs.
- Troubleshooting and fixing production data performance issues.

- Mentoring Juniors colleagues, conducting code review, Implementing Changes Supporting the business Software application in all phases of SDLC.

Project: **Reward System (Client: Goldman Sach and Domain: Banking)**

Technology: Flutter SDK, Dart

Job Responsibilities:

- Design and build applications for the Android and iOS Platform on flutter.
- Collaborate with cross functional teams to define, design and ship new features.
- Worked with data sources and APIs.
- Troubleshooting and fixing production data performance issues.
- Mentoring Juniors colleagues, conducting code review, Implementing Changes Supporting the business Software application in all phases of SDLC.
- Worked on POC's as per business requirement.

Project: **Mifid (Client-Robo Bank and Domain: Banking)**

Technology: Android SDK, Kotlin

Job Responsibilities:

- Design and build advanced applications for the Android Platform.
- Collaborate with cross functional teams to define, design and ship new features.
- Write architecture of the Application
- Worked on bug fixing and improving the application performance.
- Worked on POC's as per business requirement.
- Continuously discover, evaluate, and implement new technologies to maximize development efficiency.

Company: BookMyForex

Duration: Mar 2020 to Jan 2022.

Role: Software Engineer.

Domain: eCommerce

Project: BookMyForex App – BookMyForex is the world's first and largest currency exchange marketplace that lets you find and exchange foreign currency at the best rates possible after comparing across hundreds of banks and money changers! in your area. We've already exchanged over Rs. 550 crores and served more than 1,25,000 happy customers.

<https://play.google.com/store/apps/details?id=com.app.bookmyforex&pli=1>

Technology Used: Android SDK, Core Java, Kotlin.

Job Responsibilities:

- Responsible to understand the business requirement and Design and develop the Android application as per requirement.
- Collaborate with cross functional teams to define, design and ship new features.
- Worked on bug fixing and improving the application performance.
- Wrote elegant, self-documenting code, easy to read and adapt for other developers.
- Reviewed design specs and engineering docs and provided feedback.

Company: Poppins Digital

Duration: Oct 2015– March 2020.

Role: Software Developer.

Domain: Education

Project: Snap Homework– With over 50,000 teachers and 2 million users. Snap Works makes school and classroom. communication to parents and students simple and easy. Teachers can send homework, assign projects, and send. Classroom updates with ease from their smart phone; simply snap and send! Parents and students subscribe to them class and automatically receive classroom updates, notifications, and important messages from their teacher. No more forgetting homework! No more emails, instead of receiving all notifications on their phones. Updates are. always available even if the student misses' school due to any reason.

[https://play.google.com/store/apps/details?id=com.varshylmobile.snaphomework.](https://play.google.com/store/apps/details?id=com.varshylmobile.snaphomework)

Technology: Android SDK, Java

Job Responsibilities:

- Attended meetings and discussed with clients and collected requirements.
- Writing clean and efficient code for Android applications.
- Creating app updates, including bug fixes and additional features, for release.
- Monitoring app reviews to detect areas for improvement.
- Collaborating with UI and UX Designers, as well as Software Testers, to ensure that each app is presentable and in perfect working order.
- Collaborate with cross functional teams to define, design and ship new features.

Domain: Healthcare

Client: Max Healthcare

Project: ANSWER Lite— ANSWER Lite app is a tool that helps organizations capture customer experiences in real time. It helps the organization analyses and calibrate its response accordingly. It initiates a message/notification on every negative. experience recorded and delivered it to the concerned department for timely action. TATs are defined for each. Closure. Timely intervention helps turn negative situations into positive situations, thus, minimizing damage. A must for all organizations especially from the service industry.

<https://play.google.com/store/apps/details?id=com.poppinsdigital.answerlite&hl=en>

Technology: Android SDK, Java

Job Responsibilities:

- Attended meetings and discussed with clients and collected requirements.
- Writing clean and efficient code for Android applications.
- Creating app updates, including bug fixes and additional features, for release.
- Monitoring app reviews to detect areas for improvement.
- Collaborating with UI and UX Designers, as well as Software Testers, to ensure that each app is presentable and in perfect working order.
- Collaborate with cross functional teams to define, design and ship new features.

Domain: HealthCare

Client: Max HealthCare

Project: Augmented Resource management System - This application was developed for Max Hospital for better services in the patient. The real-time update is available for floor manager and head of departments related to staff services through notification. Staff attendance is also there for getting biometric data. Updating a bed status patient is critical, serious, stable or releases the patient through the app. Assign and reassign the patient from one nurse to another. Make a shift wise. Plan for a particular location and assign patients to shift staff automatically.

<https://play.google.com/store/apps/details?id=com.poppinsdigital.arms>

Technology: Android SDK, Java

Job Responsibilities:

- Responsible for understanding the requirements by referring project documents and developing Android application accordingly.
- Understanding existing code and modifying up to requirement.
- Writing stored procedures for business reports and designing reports by using Seagate crystal Reporting tool
- Co-ordinating with testing and Engineering team.
- Writing clean and efficient codes for Android applications
- Collaborating with UI and UX Designers, as well as Software Testers, to ensure that each app is presentable.